

Search Engines

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Lecture 7, Thursday December 3rd, 2009
(JavaScript & Co)

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Goal of Today's Lecture

- Learn how to implement ...
 - ... an interactive web application using JavaScript & Co
- Learn the basics about the following technologies
 - DOM (document object model)
 - CSS (cascading style sheets)
 - JavaScript
 - jQuery (a very cool JavaScript library)
 - XML (extensible markup language)
 - AJAX (asynchronous JavaScript and XML)

for the exercises you will do something similar

■ Cascading style sheets (CSS)

- separate the formatting of an html page from its contents
- where formatting comprises
 - fonts (types, sizes, etc.)
 - colors
 - spacing
 - etc.
- very simple language, for example:

```
h1 {  
  color: darkblue;  
  text-size: 200%;  
}
```

■ Document Object Model (DOM)

- tree-like representation of the elements of an [HTML](#) page or of an [XML](#) document
- for example

```
<body>  
  <h1>The header</h1>  
  <p>First paragraph.</p>  
  <h2>A second-level header</h2>  
  <p>And so on ...</p>  
</body>
```

- then refer to contents of second paragraph as
`document.getElementsByTagName("p").innerHTML`

■ JavaScript

- object-oriented scripting language
- with a syntax very similar to Java, hence the name
- for use in web applications
 - loaded onto clients computer via web browser
 - dynamic modification of current ([HTML](#)) page
(by manipulating the [DOM](#) representation)
 - communication with other programs via [AJAX](#)
- easy to use
- but hard to debug without the right tools
(the browser won't give [any](#) error messages)

- jQuery is a JavaScript library
 - do the things you need all the time fast and easy
 - change a part of the HTML
 - associate an action with an event, e.g. a button click
 - AJAX communication
 - standard UI elements
 - deal with all the cross-browser issues
 - many subtle differences between browsers
 - heavy burden if you program in raw JavaScript
 - jQuery takes that away from you

■ Extensible Markup Language (XML)

- nothing but a standard for representing semi-structured documents
 - structured = records with a fixed number of fields of a well-defined type (like in a database table)
 - unstructures = free text
 - semi-structured = free text with some hierarchical structure
- for example

```
<?xml version="1.0" encoding="UTF-8" ?>
<document>
  <creation-date>2009-12-03</creation-date>
  <content>Here comes the content ...</content>
</document>
```

■ Asynchronous JavaScript and XML

- in interactive applications you often want to let the client talk to another (remote) computer
- for example, after a key is typed, send a query to the search engine backend, and show the results on the page
- this communication should be **asynchronous**
 - you send the query
 - you get notified when the result is there
 - in the meantime you can do something else
- AJAX is simply the standard way of doing this
 - result is returned as **XML**, hence the X

Exercise Sheet 7

- This is how your HTML table should look like
 - for example, for a prefix `rel`
 - **Note:** it does not have to look exactly like this, this is just to give you an idea of what Exercise 3 is asking for

| Completion | length of inverted list | relative to total length | graphical percentage |
|-------------|----------------------------|-----------------------------|-------------------------|
| relational | 12564 | 25.3% | |
| reliability | 786 | 1.2% | |
| relations | 1498 | 10.8% | |
| ... | ... | ... | ... |

Exercise Sheet 7

- Alternatively, if you want, you can be creative ...
 - ... and do something completely different
 - it should be of the same kind and complexity though
 - that is, use JavaScript and talk to some backend
 - and there should be some relation to search engines
 - but otherwise you are free to do what you want
 - if you have an idea, briefly check back with us
 - but we will probably say ok, fine!

